

INFOPACK

Erasmus+ Youth Exchange



FINANCIAL CONDITIONS:
Erasmus+ Programme KA1



MAIN TOPICS:

European identity, European history and culture, innovative non-formal education methods, LARPs



invites you for...

EuropeLIVE

INTERNATIONAL YOUTH EXCHANGE



TARGET GROUP:

28 young people and 7 youth leaders from 7 EU countries



VENUE:

Kraków, POLAND

DURATION

APV: 11-13.11.2016

YE: 27.12.2015 – 4.01.2016



PROJECT BACKGROUND:

What is „Europe”? Why it is shaped in the way we know it today? In order to find an answer for those questions we need to understand the past events and reflect on its consequences for today's life. What is the best way to understand the history? **TO BE PART OF IT!** During the youth exchange you will have a unique chance to live the most significant events of European history.

AIM OF THE PROJECT:

The aim of the project is to define what does the European identity mean for us and to understand the process of its' development.

OBJECTIVES:

- to discuss about most significant events in European history
- to define what is the „European identity” and what does it mean for us
- to understand the reasons of customs and behaviours which are elements of „European identity”
- to develop 7 LARP scenarios and get in role of participants of selected events of European history
- to exchange our cultures and customs

CONTENT OF THE PROJECT:

- simulation and live action role play games (LARPs)
- group discussions
- intercultural activities
- city game in Krakow
- Epic New Year's Eve Party

PARTNER ORGANISATIONS:

Project will be implemented by seven youth NGOs and non-formal groups from European Union member states.

Official partner organisations are: **Europe4Youth Association** (POLAND), **Xeración Asociación Cultural** (SPAIN), **Associazione Culturale Eufemia** (ITALY), **Asociatia Tinerilor Activi Civic** (ROMANIA), **eSw Berchum** (GERMANY), **Asociacija Apkabink Europa** (LITHUANIA), **Associacao Check-in - Cooperacao E Desenvolvimento** (PORTUGAL)

TARGET GROUP:

FOR THE YOUTH EXCHANGE 4+1: (total: 28 participants + 7 leaders)

Every group should consist of **4 participants and 1 youth leader**, possibly gender balanced. All participants shall be interested in the topic and motivated to participate in the whole duration in the activity. Basic knowledge of English will be helpful but shall not be a selection criteria. Previous background in youth work is no required from participants . Youth leaders shall be able to communicate in English as well as have a basic experience in European youth projects.

FOR THE APV 1+1: (total: 7 participants + 7 leaders)

Every organisation should send **1 youth leader and 1 participant**. Leaders should have a basic knowledge of history of Europe and previous experience in LARPs. The general rule is that they both should participate in the youth exchange later on.





VEftUE:

Both, the APV and the Youth Exchange will be implemented in Krakow, Poland. Krakow is the biggest city of Lesser Poland and one of the biggest cities in the country. It is a spirited and stimulating city, with the very reach history.



ACCOMODATION

The youth exchange and the APV will take place in the scout youth centre „Ośrodek Korzkiew”. The hostel is located 15 kilometres out of the city centre, but in the beautiful historical surroundings. Participants will stay in 4 nationally-mixed rooms separated for boys and girls. Food will be provided by the venue.



Harcerski Ośrodek Wypoczynkowy "Korzkiew"

32-088 Przybysławice

Korzkiew, POLAND

www.osrodekwworkzki.pl

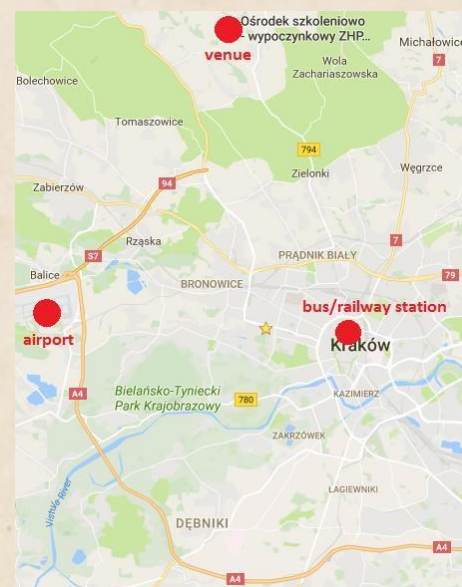


TRAVEL:

The city of Krakow has an own airport. Recently there are also many comfortable international bus connections to Krakow which will take you directly to the city centre. Getting from the airport to the city centre is very easy. You just need to take the train in front of the arrivals terminal and it will take you directly to the Main Railway station called “Krakow Główny”.

In case you don't have a direct connection to Krakow you can consider booking a flight to Katowice – there are also direct buses to Krakow available from there.

Our volunteers will meet you in the city centre and will take you to the project venue. More detailed information about meeting time and points will be provided closer to the project, after receiving your travel information.





DURATIONft:

Project will consist of two activities: Advanced Planning Visit (APV) and the Youth Exchange.

The idea of the APV is to meet with the whole team of youth leaders, discuss the programme of the Youth Exchange and prepare together in the way that it reflects expectations of all partner organisations.

APV (Advance Planning Visit):	11-13.11.2016
YOUTH EXCHANGE:	27.12. – 4.01.2017
ARRIVAL DAY:	27.12.2016
DEPARTURE DAY:	4.01.2017



HEALTH Insurance:

Health insurance is not provided by the organisers. Remember to take with you your European Insurance Card or purchase health insurance individually.

DOn'T FORGET:

- ❖ presentation of your country as well as food and drinks for intercultural evening (WARNING: we will use creative methods for the presentation, so no power points/youtube movies will be accepted;-))
- ❖ presentation of your organisation of the Networking Evening
- ❖ effects of your analysis of available comments of historical events (you will receive more details during the APV)
- ❖ role-play scenarios and your costumes (you will receive more details during the APV)
- ❖ costume for the New Year's Eve Part (you will receive more details during the APV)
- ❖ anything that you think will be useful for the programme (books about the topic, CDs, etc...).
- ❖ laptop, tablet or any device which allows you to work with the internet;-)
- ❖ a towel
- ❖ ... and lots of motivation and smiles

www.europe4youth.eu





TIMETABLE FOR YOUTHEXCHANGE:

DAY 1	
ARRIVALS WELCOME PARTY	
DAY 2	DAY 6
INTRODUCTION TO THE PROJECT IDEA RULES AND EXPECTATIONS PRESENTING RULES OF LARPS FIRST SIMULATION GAME: INTRODUCTION TO THE TOPIC OF EUROPEAN IDENTITY, TEAM BUILDING ACTIVITY	INTRODUCTION TO THE 5TH SCENARIO SIMULATION GAME GROUP DISCUSSION – SUMMARY OF THE GAME THIRD INTERCULTURAL EVENING
DAY 3	DAY 7
INTRODUCTION TO THE 2ND SCENARIO SIMULATION GAME GROUP DISCUSSION – SUMMARY OF THE GAME FIRST INTERCULTURAL EVENING	INTRODUCTION TO THE 6TH SCENARIO SIMULATION GAME GROUP DISCUSSION – SUMMARY OF THE GAME KRAKOW BY NIGHT
DAY 4	DAY 8
INTRODUCTION TO THE 3RD SCENARIO SIMULATION GAME GROUP DISCUSSION – SUMMARY OF THE GAME NETWORKING EVENING	INTRODUCTION TO THE 6TH SCENARIO SIMULATION GAME GROUP DISCUSSION – SUMMARY OF THE GAME EVALUATION & YOUTHPASS FAREWELL PARTY
DAY 5	DAY 9
INTRODUCTION TO THE 4TH SCENARIO SIMULATION GAME GROUP DISCUSSION – SUMMARY OF THE GAME SECOND INTERCULTURAL EVENING – NEW YEAR'S EVE PARTY	DEPARTURES





TIMETABLE FOR APV:

DAY 1

ARRIVALS

DETAILED INTRODUCTION TO THE PROJECT IDEA
NEEDS ANALYSIS OF PARTNER ORGANISATIONS
INTRODUCTION TO THE TOPIC OF IDENTITY
SELECTING 7 EVENTS FOR LARPS

DAY 2

DEVELOPING SCENARIOS FOR LARPS
DINNER IN THE CITY CENTRE

DAY 3

LOGISTICS OF THE PROJECT
DIVIDING TASKS
DEVELOPING THE DESSIMINATION STRATEGY
DEPARTURES

